

PUBLICATION RESULTS

Department of Media,
Aalto University, School of Art and Design
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27 February, 2012

INTERNATIONAL REFEERED JOURNALS

Journal Articles

1. Acuna, Blanca. (2011). Digital Pre-Hispanic Cultures: The Design Process of the Digital Interface. *Design Principles and Practices: An International Journal*, Vol. 5, No. 4. Common Ground Publishing LLC, USA.
2. Díaz, Lily. (2011). By chance, randomness and indeterminacy methods in art and design. *Journal of Visual Arts Practices*, Vol. 10, No. 1. Intellect Journals, Bristol, UK.
3. Díaz-Kommonen, Lily; Ekman, Ulrik. (2011). Introduction to mobile ubiquity in public and private spaces. *Digital Creativity*, Vol: 22, Number: 3, Pages: 127-214. Taylor & Francis Group (Routledge). London, United Kingdom.
<http://www.tandfonline.com/toc/ndcr20/current>.
4. Díaz, Lily; Reunanen, Markku ; Acuna, Blanca; Timonen, Atte. (2011). ImaNote: A web-based multi-user image map viewing and annotation tool. *Journal on Computing and Cultural Heritage (JOCCH)* Vol. 3, No. 4. ACM Press, New York, USA.
5. Elo, Mika. (2011). "Valokuvaruumis. Valokuva, kasvot ja ruumiillinen skematismi". *Lähikuva*, Vol: 24, Number: 4/2011, Pages: 58-71. Lähikuva-yhdistys, Finland.
6. Jylhä, Antti; Ekman, Inger; Erkut, Cumhur; Tahiroğlu, Koray. (2011). Design and Evaluation of Human–Computer Rhythmic Interaction in a Tutoring System. *Computer Music Journal*, Vol. 35, No. 2. MIT Press, USA.
7. Karhu, Kimmo; Botero, Andrea; Vihavainen, Sami; Tang, Ting; Hämäläinen, Matti. (2011). A Digital Ecosystem for Co-Creating Business with People. *Journal of Emerging Technologies in Web Intelligence*, Vol. 3, No. 1. Academy Publisher, USA.
8. Kouratoras, M. (2011). Digital dramaturgy of cruelty: Antoine Artaud: Ludology and the plague metaphor in contemporary video games

and new media. *Journal of Gaming and Virtual Worlds* Vol. 3, No. 2, Intellect Journals, Bristol, UK.

9. Lankoski, Petri. (2011). *Player Character Engagement in Computer Games*. *Games and Culture*, Vol. 6, No. 4. Sage, USA.

10. Paterson, Andrew. (2011). *Stratigraphical Recall: An auto-archaeological interpretation of artistic fieldwork*. *Journal of Visual Art Practice*. Intellect, London, UK.

11. Paterson, Andrew. (2011). *Connections between Rural and online cooperation in Finland*. *Acoustic Space*. Peer review *Journal for Transdisciplinary Research on Art, Science, Technology and Society*, No.8. RIXC Centre for New Media Culture/Liepaja University, Riga / Liepaja, Latvia.

12. Sayed, S., Singh, A., Saad-Sulonen, J. & Diaz, L. (2011). *Co-construction as complex adaptive system*. *The Journal of Community Informatics* [Online] 6:2. <http://ci-journal.net/index.php/ciej/article/view/719/598>.

13. Singh, A. (2011). *Visual Artefacts as boundary objects in participatory research paradigm*. *Journal of Visual Arts Practice*, 10:1, pp. 35-50, doi: 10.1386/jvap.10.1.35_1.

14. Tikka, Heidi, Viña, Sandra, Jacucci, Giulio, Korpilahti, Teemu. (2011). *Provoking the City – Touch installations for urban space*. *Digital Creativity*, Volume 22 (3). Special issue of *Ubiquitous Network*. Díaz, Lily and Ekman, Ulrik. (Eds.). Routledge, London.

15. Toikkanen, Tarmo; Lipponen, Lasse. (2011). *The Applicability of Social Network Analysis to the Study of Networked Learning*. *Interactive Learning Environments*, Vol. 19, No. 4. Taylor & Francis, UK.

Special Issues

1. (Editorial) Díaz, L.; Ekman Ulrik. (2011). *Mobile Ubiquity in Public and Private Spaces*. *Digital Creativity*, Volume 22 (3). Routledge, London.

2. (Editorial) Díaz, Lily. (2011). *New research practices for a new media*. *Journal of Visual Arts Practices* Vol. 10, No. 1. Intellect Journals, UK.

NATIONAL REFEREED JOURNALS

1. Elo, Mika. (2011). "Onko näppituntumalla enää väliä?". Tiede & edistys, Vol. 36, No. 2. Tutkijaliitto, Finland.
2. Elo, Mika. (2011). "Valoisa labyrintti – Roland Barthes ja valokuvan tuntu". Psykoterapia. Vol: 30, 1/2011, 43-51.
3. Raami, Asta & Mielonen, Samu. (2011). "Kokemuksia intuitiovalmennuksesta. Intuition implisiittisestä oppimisesta kohti tietoista kehittämistä". Aikuispedagogiikka, Vol. 31, 4/2011, 244-255.
4. Töyry, Maija; Saarenmaa, Laura; Särkkä, Nanna. (2011). Monitieteisyyden haaste aikakauslehtitutkimuksessa – kohti konsepti- ja tutkimustietoisuutta. Media & Viestintä, Vol: 34, Number: 3, Pages: 23-39. Finland
5. Töyry, Maija. (2011). Women in trousers. Ethnologia Fennica, Vol: 38, Number: 1, Pages: 145-145. Ethnos. Association of Finnish Ethnologies, Finland.

INTERNATIONAL PEER-REVIEWED CONFERENCE PUBLICATIONS

1. Acuna, Blanca. (2011). A Pre-Hispanic Collection Online: Designing the Visual Interactions. Electronic Imaging & the Visual Arts, EVA 2011 Florence Conference Proceedings. Pitagora Editrice Bologna, Italy.
2. Ahola, Tom; Tahiroğlu, Koray; Ahmaniemi, Teemu; Belloni, Fabio; Ranki, Ville. (2011). Raja -- A Multidisciplinary Artistic Performance. Proceedings of the International Conference on New Interfaces for Musical Expression. Jensenius, Alexander Refsum and Tveit, Anders and Godøy, Rolf Inge and Overholt, Dan (Eds.). Oslo, Norway.
3. Botero, Andrea. (2011). ¿Diseñado en redes? Algunos espacios de diseño contemporáneos y emergentes. Memorias del Primer Coloquio de Diseño en las Economías del Conocimiento, Pages: 1-8. ACOA, Universidad Nacional de Colombia. Bogotá, Colombia.
<http://encuentropoliticaydisenos.wordpress.com/memorias-del-evento/>
4. Boverman, Till. (2011). A SuperCollider Class for Vowel Synthesis and its Use for Sonification
5. Correia, N.N. (2011). AV Clash, Online Audiovisual Project: A Case Study of Evaluation in New Media Art. In Proceedings of the 8th International Conference on Advances in Computer Entertainment Technology (ACE). Lisbon, Portugal.

6. Correia, Nuno. (2011). AVOL – AudioVisual OnLine: Playing with Interactive Sound Visualization. IADIS Game and Entertainment Technologies Conference 2011. Rome, Italy.
7. Correia, Nuno. (2011). Master And Margarita – an Audiovisual Adaptation of Bulgakov’s Novel for the Web and Performance. Academic MindTrek Conference 2011, Tampere, Finland.
8. Grond, Florian; [Bovermann, Till](#); Hermann, Thomas. (2011). A SuperCollider Class for Vowel Synthesis and its Use for Sonification. Proc. of the Int. Conf. on Auditory Display 2011. Budapest, Hungary.
9. Helle, Merja Töyry, Maija. (2011). From individual work towards planning and editing in Finnish magazines. A paper presented at the Mapping the Magazine 3 Conference. Cardiff, UK.
10. Honkela, Timo; Laaksonen, Jorma; Törrö, Hannele; [Tenhunen, Juhani](#). (2011). Media Map: A multilingual document map with a design interface. Lecture Notes in Computer Science Vol. 6731, Pages: 247-256. Springer-Verlag. Berlin Heidelberg.
11. Kronqvist, Juha. (2011). Co-Designing (with) Organizations - Human-centeredness, Participation and Embodiment in Organizational Development. Proceedings of the 2011 International Conference on Designing Pleasurable Products and Interfaces.
12. Kronqvist, Juha; Salmi, Anna; Pöyry-Lassila, Päivi. (2011). “Start With a Small Ball of Snow” – Meanings as Tools for Participative Innovation. Participatory Innovation Conference Proceedings. University of Southern Denmark, Denmark.
13. Lai, Chi-Hsia; Niinimäki, Matti; Tahiroğlu, Koray; Kildal, Johan; Ahmaniemi, Teemu. (2011). Perceived Physicality in Audio-Enhanced Force Input. Proceedings of the 13th International Conference on Multimodal Interaction ICMI 2011. Alicante, Spain.
14. Põldoja, Hans; Väljataga, Terje; Tammets, Kairit; Laanpere, Mart. (2011). Web-based Self- and Peer- assessment of Teachers’ Educational Technology Competencies. Advances in Web-Based Learning – ICWL 2011: 10th International Conference, Hong Kong, China, December 2011, Pages: 122-131. Proceedings. Howard Leung, Elvira Popescu, Yiwei Cao, Rynson W.H. Lau, Wolfgang Nejdl (Eds.). Springer, Berlin/Heidelberg.

15. Raike, Antti. (2011). Potter Meets Popper. How to Collaborate for Better Deaf Education? Partners in Education. Issues and Trends from the 21st International Congress on the Education of the Deaf. Donald F. Moores (Ed.). Gallaudet University Press, Washington DC, USA.
16. Scheible, Jürgen. (2011). Interactive snow sculpture painting. In PART 2 Proceedings of the 2011 annual conference extended abstracts on Human factors in computing systems (CHI EA '11). ACM, New York, NY, USA.
17. Seliger, Marja; Tuomola, Mika. (2011). City Sets – Narrating Visual Urban Identities. People Make Places – Ways of Feeling the World. SIEF 2011 Congress. SIEF: International Society of Ethnology and Folklore, Lisbon, Portugal.
18. Sen, Ferhat. (2011). Instrument-Inspired Gestural Controllers for New Musical Experiences. Proceedings of Interactive Media Art Conference (in print). Aalborg University Press, Denmark.
19. Sen, Ferhat; Díaz, Lily. (2011). Historical Orchestra: An Interactive Audio/visual Cultural Experience. Proceedings of the International Conference “Re-thinking Technology in Museums 2011: Emerging Experiences. University of Limerick, Ireland.
20. Sen, Ferhat; Discioglu, Reha. (2011). Design of an Interactive Cultural Heritage Experience: The Historical Orchestra. Online Proceedings of ISEA International Symposium on Electronic Art 2011. Istanbul, Turkey.
21. Singh, A. (2011). Design challenges for sustainable mobile community communication services for Indian Urban Slums. Sustainability in Design: Now!, <http://www.lensconference.polimi.it/>. Bangalore, India.
22. Singh, Abhigyan; Sayed, Salil; Raike, Antti. (2011). Human Nodes - Relevance for Inclusive Design and Social Innovation at Urban Slums in India. Proceedings of the sixth International conference on Inclusive Design. The Helen Hamlyn Centre at the Royal College of Art, UK.
23. Tahiroğlu, Koray. (2011). An Exploration on Mobile Interfaces with Adaptive Mapping Strategies in Pure Data. Proceedings of the 4th International Pure Data Convention. Bauhaus Universität, Germany.
24. Tikka, Heidi. (2011). Disintegration, Translation, Temporality. REWIRE, Media Art Histories. Liverpool, UK.
25. Tikka, Heidi; Korpilahti, Teemu. (2011). Affect and Gesture in Multitouch

Interaction – Case: At Hand. Re-new, IMAC 2011 - The Unheard Avantgarde. Copenhagen, Denmark.

26. Töyry, Maija, Helle, Merja, Jaakola, Minna. (2011). Constructing readership contracts. Paper presented in “New challenges and methodological innovations in European media audience research” 6.-9. 4. 2011, Zagreb, Croatia.

27. Vogler, Christian; McWhinney, Jeff; Harper, Philip; Raike, Antti; Hellström, Gunnar; Vanderheiden, Gregg. (2011). Video Relay Service Practices and Policies around the World. AEGIS project 2nd International Conference entitled “Accessibility Reaching Everywhere”, Brussels. Bekiaris, Evangelos & al. (Eds.). AEGIS - Open Accessibility Everywhere: Groundwork, Infrastructure, Standards, Belgium.

28. Väljataga, Terje; Põldoja, Hans. (2011). Enhancing community gravity in open online courses. ECER 2011, Urban Education. EERA, Berlin.
<http://www.eera.de/ecer-programmes/conference/ecer-2011/contribution/1664/>

29. Väljataga, Terje; Põldoja, Hans; Laanpere, Mart. (2011). Open Online Courses: Responding to Design Challenges. Proceedings of the 4th International Network-Based Education 2011 Conference The Social Media in the Middle of Nowhere. Heli Ruokamo, Miikka Eriksson, Leo Pekkala, Hanna Vuojärvi (Eds.). University of Lapland, Rovaniemi, Finland.

30. Väljataga, Terje; Tammets, Kairit; Põldoja, Hans. (2011). Competence development of pre-service teachers with the support of LeContract. Proceedings of the 2011 11th IEEE International Conference on Advanced Learning Technologies. Ignacio Aedo, Nian-Shing Chen, Demetrios G. Sampson, J. Michael Spector, Kinshuk (Eds.). IEEE Computer Society, Athens, Georgia, US.

NATIONAL EDITED PUBLICATIONS

1. Helle, Merja. (2011). Media markets and user experience in the digital landscape. In Leminen, Seppo, Salo Jari (2011) eds. eReading services, business models and concepts in media industry, Espoo: Laurea University of Applied Sciences, 17-35.

2. Luotonen, Anne; Marttila, Sanna; Hyypä, Kati ; Botero, Andrea; Kommonen, Kari-Hans. (2011). Kohti avointa innovaatiotoimintaa - yhteissuunnittelun lähestymistapoja ja menetelmiä. Innovoi(tko) yhdessä asiakkaittesi kanssa. Näkemyksiä Living Lab -toimintaan. Finlab-toimijat, Helsinki, Finland.

3. Purma, Jukka; Leinonen, Teemu; Toikkanen, Tarmo. (2011). Avoimen oppimisen neljä tulevaisuutta sosiaalisessa mediassa. Silmät auki sosiaaliseen median. Eduskunnan tulevaisuusvaliokunta, Finland.

4. (Book) Toikkanen, Tarmo; Oksanen, Ville. (2011). Opettajan tekijänoikeusopas. Finn Lectura, Finland.

INTERNATIONAL EDITED PUBLICATIONS

1. (Book) Digital Culture and E-Tourism: Technologies, Applications and Management Approaches. Miltiadis Lytras, Patricia Ordonez de Pablos, Ernesto Damiani, Lily Diaz (Eds.). IGI Global. Information Science Reference, Hershey, Pennsylvania, USA.

2. Best-Dunkley, Andrew . (2011). T/Act - Social Empowerment through Interaction with Media Art. Online Proceedings of ISEA International Symposium on Electronic Art 2011, Istanbul, Turkey.

3. Bovermann, Till; Rohhuber, Julian; de Campo, Alberto. (2011). Laboratory Methods for Experimental Sonification. Thomas Hermann, Andy Hunt. Logos Publisher, Berlin. <http://sonification.de/handbook>.

4. de Campo, Alberto; Rohhuber, Julian; Bovermann, Till. (2011). Object Modelling. The SuperCollider Book, Pages 237–270. Wilson, S. and Cottle, D. and Collins, N. (Eds.). MIT Press, Cambridge

5. de Campo, Alberto; Rohhuber, Julian; Bovermann, Till; Frauenberger, Christopher. (2011). Sonification and Auditory Display in SuperCollider. The SuperCollider Book, Pages 381–408. Wilson, S. and Cottle, D. and Collins, N. (Eds.). MIT Press, Cambridge

6. Kersten, Stefan; Baalman, Marije, A., J.; Bovermann, Till. (2011). Ins and Outs: SuperCollider and External Devices. The SuperCollider Book, Pages: 105–124. Wilson, S. and Cottle, D. and Collins, N. (Eds.). MIT Press, Cambridge.

7. Correia, Nuno. (2011). AVOL – Towards an Integrated Audiovisual Expression. Online Proceedings of ISEA International Symposium on Electronic Art 2011, Istanbul, Turkey.

8. Heikkilä, Harri; Amin, Parth; Hyvämäki, Tapani; Korolyk, Anna; Parkkinen, Juuso; Zhang, Zhe; Nangini, Cathy. (2011). Infopreneur - From Nomads to Knowmads.
9. Paterson, Andrew. (2011). Connections between Rural and online cooperation in Finland. Trans-Local-Act. Doina Petrescu, Constantin Petcou, Nishat Awan (Eds.). aaa/rhyzom.net, Paris.
10. Paterson, Andrew. (2011). From a Pull-down Screen, Fold-up Chairs, a Laptop and a Projector: The Development of Clip Kino Screenings, Workshops and Roles in Finland. Video Vortex Reader II: moving images beyond YouTube. Institute for Network Cultures. Amsterdam, The Netherlands.

REFEREE ARTICLES IN A COMPILATION

1. Bovermann, Till; Rohrhuber, Julian; de Campo, Alberto. (2011). "Laboratory Methods for Experimental Sonification", The Sonification Handbook, Hermann, T and Hunt, A. (Eds.), Logos Publisher, Berlin.
2. Elo, Mika. (2011). "Response to Janis Rafailoidou". maHKUzine/Journal of Artistic Research, Summer 2011. Utrecht School of The Arts, The Netherlands.
3. Kohonen, Iina. (2011). The Heroic and the Ordinary: Photographic Representations of Soviet Cosmonauts in the Early 1960's. Soviet Space Culture. Cosmic Enthusiasm in Socialist Societies. Eva Maurer, Julia Richers, Monica Ruthers, Carmen Scheide. Palgrave Macmillan, UK.
4. Lankoski, Petri; Johansson, Anja; Karlsson, Benny; Björk, Staffan; Dell'Acqua, Pierangelo. (2011). AI Design for Believable Characters via Gameplay Design Patterns. Business, Technological, and Social Dimensions of Computer Games: Multidisciplinary Developments. IGI Global, USA.
5. Marttila, Sanna; Hyyppä, Kati ; Kommonen, Kari-Hans. (2011). Co-Design of a Software Toolkit for Media Practices: P2P-Fusion Case Study. New Media Technologies and User Empowerment. Jo Pierson, Enid Mante-Meijer and Eugène Loos (Eds.). Peter Lang - International Academic Publishers, USA.
6. Reunanen, Markku ; Lankoski, Petri; Heinonen, Mikko. (2011). Joystickit kuumina - varhaista erotiikkaa kotitietokoneilla. Digirakkaus 2.0, Pages: 33-48. Petri Saarikoski, Ulla Heinonen, Riikka Turtiainen (Eds.). Turun yliopisto, Finland.
7. Salo, Merja. (2011). On Location: Proper and Not So Proper Places of Fashion

in Finnish Fashion Photography. Langkjaer, Michael A.; Sigurjónsdóttir, Aesa (Eds.). Images in Time. Flashing Forward, Backward, In Front and Behind Photography in Fashion, Advertising and the Press. Sigurjonsdottir, Aesa, Langkjaer, Michael A., Turney, Jon (Eds.).Wunderkammer Press, Bath School of Art and Design, UK.

PUBLICATIONS

1. Bovermann, Till. (2011). Anemos Sonore – Investigations towards a hypothetical signal-orientated science culture. E-publication.
http://elo.aalto.fi/fi/studies/elomedia/dataseminar/papers_data_as_art_art_as_data/.
2. Kella, Marjaana. (2011). Re-bound: Photography Koos Breukel, Marjaana Kella, Johannes Schwartz, Kyungwoo Chun, Gábor Ösz, Paul Kooiker, Myne Sør-Pedersen. Van Zoetendaal Gallery, Amsterdam, The Netherlands.
3. Mattsson, Anniina. (2011). Valokuva Lähi-idässä, omakuva Arabiemiirikunnissa. Lukemista Levantista, 5/2011, Pages: 1-5.
<http://www.fime.fi/wp-content/uploads/2011/11/Lukemista-Levantista-5-2011.pdf>
4. Raike, Antti. (2011). Liberté, Fraternité, Accessible! Aalto University Media Factory. <http://mediafactory.aalto.fi/?p=758>
5. Salo, Merja. (2011). Automaisemia – Carscapes. Musta Taide and Edition Patrick Frey. Zürich, Switzerland.

RESEARCH REPORTS

1. Heikkilä, Harri. (2011). eReading User Experiences: eBook Devices, Reading Software & Contents. NextMedia, Finland.
2. Heikkilä, Harri and Helle, Merja. (2011). Use scenarios of profiling news related personalization services. Helsinki: Next Media, Tekes.
3. Heikkilä, Harri and Helle, Merja. (2011). Interim report on interactivity. Helsinki: Next Media: Tekes.
4. Helle, Merja. (2011). Report on changing work practices. Interactivity and a model for new work processes. Helsinki: Next Media, Tekes.

5. Helle, Merja; Hytönen, Kaisa; Härmälä, Kennet. (2011). Media adoption, HBL case. Helsinki: Next Media, Tekes.
6. Helle, M., Ravaja, N., Heikkilä, H., Kallenbach, J., Kankainen, A., Kätsyri, J., et al. (2011). A theoretical model of media experience and research methods for studying it. Helsinki: Next Media, Tekes.
7. Keune, Anna; Toikkanen, Tarmo; Purma, Jukka; Leinonen, Teemu. (2011). Report on design prototypes and design challenges in education. European Commission, EU.
8. Kronqvist, Juha. (2011). Social media for citizen participation. VTT, Finland.
9. Nuutinen, Heikki. (2011). Visualizing Local Identity. Aalto University School of Art and Design, Finland.
10. Nuutinen, Heikki. (2011). Cooperation with Aalto University and Advertising Agencies. Aalto University School of Art and Design, Finland.

DISSERTATIONS

1. Helle, Merja. (2011). Toimitustyö muutoksessa. Toiminnan teoria ja mediakonsepti tutkimuksen ja kehittämisen kehyksenä. (Changing journalism. Activity theory and media concept as tools for understanding and developing work practices in newsrooms).
2. Räisänen, Juhani (2011). Sormina, A new musical instrument using new media technology. Aalto University Publications.

EXHIBITIONS

1. Acuna, Blanca. (2011). Designing an Interactive Visualization to Explore a Pre-Hispanic Collection. Demonstration of digital project. Group exhibition. Museums and the Web Conference, Philadelphia, United States.
2. Best-Dunkley, Andrew . (2011). Into the Wide Blue Yonder. Private exhibition. Maltinranta Gallery Tampere, Finland.
3. Best-Dunkley, Andrew . (2011). Omakuvia Khayelitshasta: Bodymaps.

Interactive installations. Private exhibition. Helina Rautavaara museum, Espoo, Finland.

4. Bovermann, Till (Median laitos), Tünnermann Renee, Hermann, Thomas, "Auditory Augmentation" a juried exhibition held at the Norwegian Museum of Science, Technology and Medicine, Norway 29.3.2011- 29.5.2011.

5. Correia, Nuno. (2011). Speed Show Exhibition. "AV Clash" Exhibition. Group exhibition. Milan, Italy.

6. Elo, Mika. (2011). Otteita / Extracts. Group exhibition. Gallery Rantakasarmi, Helsinki, Finland.

7. Ikonen, Antti. (2011). Keinoäänten jäljillä. Ääni-installaatio. Private exhibition. Generaattorigalleria, Pori, Finland.

8. Kella, Marjaana. (2011). Alice in Wonderland. Group exhibition. The Finnish Museum of Photography.

9. Kella, Marjaana. (2011). I promise to love you. Group exhibition. Kunsthal Rotterdam, Netherlands.

10. Luukkonen, Ismo. (2011). Kalliossa kädenjälki – valokuvia esihistoriallisista kalliomaalauksista. Private exhibition. Suomen kansallismuseo, Finland.

11. Parantainen, Jyrki. (2011). Red. The Helsinki School exhibition at EMMA. Group exhibition. EMMA - Espoo Museum of Modern Art, Finland.

12. Pesonen, Jaakko , Korpilahti, Teemu, Nieminen, Merja, Tuomola, Mika Lumi. (2011). Alan01 adaptation. Installation. Group exhibition. Design Museum, Helsinki, Finland.

13. Salo, Merja. (2011). Tyylin aika - Claire Ahon valokuvia. Planning/Curating an exhibition. Helsingin Taidehalli, Finland.

14. Sen, Ferhat. (2011). Ludo Ergo Sum, Curator. New Media Installations Exhibition part of Plektrum 2011 Festival. Design and Architecture Gallery, Estonia.

15. Sen, Ferhat. (2011). Virtual Curtain. Interactive Media Installation. Group exhibition. Tallinn, Estonia.

16. Setälä, Päivi. (2011). Asylon - kosteaa valo. Private exhibition. VB-valokuvakeskus Kuopio, Finland.

17. Weselius, Hanna. (2011). Green Art 2011. Juried exhibition. Salo Art Museum, Finland.

18. Weselius, Hanna. (2011). Käsialamalla päin pläsiä ja muita kertomuksia valokuvataiteen museon kokoelmista. Juried exhibition. Finnish Museum of Photography, Finland.

ARTISTIC EVENTS

1. Best-Dunkley, Andrew. (2011). RE/F/r.ACE. Media production (artistic). Helsinki, Oulu, Finland.

2. Bovermann, Till. (2011). Anemos Sonore prototypes. Group exhibition, installation. Documentation.

3. Bovermann, Till. (2011). 4for8 Concert. Production. TAI Studio, Finland.

4. Bovermann, Till. (2011). Windter. Multichannel Composition. Performance. TAI Studio, Finland.

5. Correia, Nuno (2011). Master and Margarita and AV Clash. SXSW Festival, Austin, Texas, USA.

6. Kella, Marjaana. (2011). Poses (työnimi). Media production (artistic). Turku Logomo, Finland.

7. Miljak, Cvijeta. (2011). Poses (työnimi). Media production (artistic). Turku Logomo, Finland.

8. Sen, Ferhat. (2011). Becoming an Entrepreneur: Short Stories in Entrepreneurship in Design. Cinematography, Editing. Helsinki, Finland.

9. Tahiroğlu, Koray (2011). Raja - Interactive Dance Performance. Nokia Event. London, Windsor, United Kingdom. Invited performance.

10. Tahiroğlu, Koray (2011). Live Audio Cues; improvisation for live electronics and gesture controlled musical instruments. Weimar, Germany. Selected performance.

11. Tikka, Heidi. (2011). Mother, Child. Video installation. The Finnish Museum of Photography, Project Space. Helsinki, Finland.

12. Tuomola, Mika Lumi, Pesonen, Jaakko , Korpilahti, Teemu. (2011). Great Conspiracy – The Opera. Multimedia opera. Korjaamo Culture Factory. Helsinki, Finland.