PUBLICATION RESULTS, 2014
Department of Media
Aalto University, School of Art and Design

A1 REFEREE ARTICLE IN A SCIENTIFIC JOURNAL

1. Best-Dunkley, Andrew(2014) Disability, Participation, and Empowerment through Media Performance. *The International Journal of New Media, Technology, and the Arts* Volume 8, Number 3 Common Ground Publishing, Illinois, United States

2. Elo, Mika(2014) What Calls for Thinking? *Ruukku Studies in Artistic Research* Volume 1, Number 2.

3. Goodwin, Marc(2014) Nine Facts About Architectural Photography *Nordic Journal of Architectural Research*

4. Hämäläinen, Perttu; Eriksson, Sebastian; Tanskanen, Esa; Kyrki, Ville; Lehtinen, Jaakko. (2014) Online Motion Synthesis Using Sequential Monte Carlo. *Transactions on Graphics*, vol. 33, number 4. ACM, New York, USA, Website: http://dl.acm.org/citation.cfm?doid=2601097.2601218

5. Joutsela, Markus; Korhonen, Virpi, (2014) Capturing the User Mindset – Using the Online Research Community Method in Packaging Research. *Journal of Packaging Technology and Science*. Wiley, United Kingdom

6. Kajastila, Raine; Holsti, Leo; Hämäläinen, Perttu. (2014) Empowering the Exercise: a Body-Controlled Trampoline Training Game. *International Journal of Computer Science in Sport*, vol. 13. International Association of Computer Science in Sport (IACSS), Vienna, Austria Website: http://iacss.org/index.php?id=146

7. Laanpere, M., Pata, K., Normak, P., & Põldoja, H. (2014). Pedagogy-driven Design of Digital Learning Ecosystems. *Computer Science and Information Systems*, 11(1), 419–442.

8. Ley, Tobias; Schmidt, Andreas; Al-Smadi, Mohammad; Trattner, Christoph; Cook, John; Dennerlein, Sebastian; Kravcik, Milos; Kunzmann, Christine; Pata, Kai; Purma, Jukka; Sandars, John; Santos, Patricia (2014) Scaling informal learning at the workplace: A model and four designs from a large-scale design-based research effort. *British Journal of Educational Technology.* United Kingdom.

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10. Leinonen, Teemu; Durall, Eva.(2014) Design Thinking and Collaborative Learning *Comunicar -Scientific Journal of Media Education*, vol 21, numero 42, s. 107-115. Grupo Comunicar, Espanja, Website: http://www.revistacomunicar.com/index.php?contenido=preimpreso&doi=10.3 916/C42-2014-10

11. Purma, Jukka; Bauters, Merja (2014*) Design Review of Requirements Bazaar from a Pragmatism Perspective*, STCSN E-Letter 2014 Vol.2

12. Põldoja, H., Väljataga, T., Laanpere, M., & Tammets, K. (2014). Web-based self- and peer-assessment of teachers' digital competencies *World Wide Web*, 17(2), 255–269.

13. Reunanen, Markku (2014) How Those Crackers Became Us Demosceners. *WiderScreen*, n:o 1-2. Filmiverkko ry., Turku, Finland Website: http://widerscreen.fi/numerot/2014-1-2/crackers-became-us-demosceners

14. Saarikoski, Petri; Reunanen, Markku (2014) Great Northern Machine Wars: Rivalry Between User Groups in Finland *IEEE Annals of the History of Computing*, vol 36, no: 2, pp. 16-26. IEEE

15. Saarikoski, Petri; Reunanen, Markku. (2014) "Mun kone on parempi kuin sun romu" – Suomen konesotien vaiheita yleisönosastosta internetiin *Tekniikan Waiheita*, no: 1, pp. 5-22. Tekniikan Historian Seura ry., Helsinki, Finland

16. Tahiroglu, Koray; Ozcan, Oguzhan; Ikonen, Antti(2014). Sound in New Media and Design Studies *Design Issues*, Vol. 30, no: 2, pp. 56-66. The MIT Press, USA

17. Tuunanen, Yrjö; Hirsto, Heidi (2014) Culture, Language and Representation *Cultural Studies Journal of Universitat Jaume* I ,pp. 127-151 Vol.12, Spain

18. Pusa, Sofia and Liisa Uusitalo(2014) Creating Brand Identity in Art Museums: A Case Study *International Journal of Arts Management*, Vol.17 no 1 (Fall), p.18-30.

19. Weselius, Hanna(2014) The hero photographer's new coat *The Finnish Press Photographers' Association / Press Photographs of the Year* Suomen Lehtikuvaajat ry, 2014

A2 REFEREED REVIEW ARTICLE IN A SCIENTIFIC JOURNAL

A3 REFEREE ARTICLES IN A COMPILATION

1. Elo, Mika. (2014) Notes on media sensitivity in artistic research *The Exposition of Artistic Research: Publishing Art in Academia.* Pages 25-38. Editors: Michael Schwab, Henk Borgdorff. leiden University Press, Leiden, 2014.

2. Pylvänen, Suvi; Raike Antti; Raino, Päivi. (2014) Co-design gains from Divergent Thinking *Deaf Gain Volume.* Editors: H-Dirksen Bauman, Joseph Murray. The University of Minnesota Press, Minnesota, The United States

3. Reunanen, Markku ; Heikkinen, Tero (2014) Jokohaman Jennystä Ladyboyhin: Kaukoidän kuvia suomalaisen populaarimusiikin historiassa 1900-luvun alusta 2000-luvulle *Etnomusikologian vuosikirja 2014* pp. 130–160 Suomen Etnomusikologinen Seura,

4. Silvast, Antti; Reunanen, Markku (2014) Multiple Users, Diverse Users: Appropriation of Personal Computers by Demoscene Hackers *Hacking Europe: From Computer Cultures to Demoscenes* pp.151–163 Editors: Gerard Alberts, Ruth Oldenziel. Springer, UK.

5. Tahiroglu, Koray; Miyashita, Home; Kim, Eunjin; Achituv, Romy; Wikström, Valtteri; Overstall, Simon; Svedström, Thomas; Kildal, Johan; Ahmaniemi, Teemu; Long, Kiel; Vines, John; Nakamura, Hiromi. (2014) *Demo hour* Pp. 10-13. ACM

6. Tahiroglu, Koray; Nesfield, James. (2014) *An Embodied Approach to Collaborative Music Practice.* Pp. 69-83. Editors: Mika Elo & Miika Luoto. Peter Lang

A4 REFEREE ARTICLE IN CONFERENCE PROCEEDINGS

1. Bauters, Merja; Purma, Jukka; Leinonen, Teemu (2014). In-time on-place learning *Proceedings of the 10th International Conference on Mobile Learning 2014.* Mardid, Spain, 28.2. – 2.3.2014.

2. Durall, Eva; Gros, Begoña (2014) Learning Analytics as a Metacognitive Tool *Proceedings of the 6th International Conference on Computer Supported Education, pp. 380-384. 2014.*

3. Hämäläinen, Perttu; Kajastila, Raine (2014) Mixed reality empowerment for enhancing physical exercise *CHI'14 workshop on HCI and Sports. 2014.* http://mobilelifecentre.org/content/chi-workshop-hci-and-sports

4. Kajastila, Raine; Hämäläinen, Perttu (2014). Augmented Climbing: Interacting With Projected Graphics on a Climbing Wall *CHI '14 Extended Abstracts on Human Factors in Computing Systems.* ACM, New York, USA,

5.Kajastila, Raine; Hämäläinen, Perttu (2014) Augmented climbing: testing prototypes in wizard of oz experiment *CHI '14 Extended Abstracts on Human Factors in Computing Systems*. ACM, New York, USA

6. Marttila, Sanna; Botero, Andrea; Saad-Sulonen, Joanna. (2014). Towards commons design in participatory design *Proceedings of the 13th Participatory Design Conference: Short Papers, Industry Cases, Workshop Descriptions, Doctoral Consortium papers, and Keynote abstracts - Volume* 2 pp. 9-12 ACM, New York

7, Nicolaescu, Petru; Renzel, Dominik; Koren, István; Klamma, Ralf; [Purma, Jukka](#); Bauters, Merja. (2014). A Community Information System for Ubiquitous Informal Learning Support *Proceedings from 14th International Conference Advanced Learning Technologies (ICALT)* pp. 138 – 140

8. Põldoja, Hans; Laanpere, Mart. (2014). Exploring the Potential of Open Badges in Blog-Based University Courses *New Horizons in Web Based Learning* pp. 172-178,Springer 2014

9. Salgado, Mariana; Galanakis, Michail "… so what?"- Limitations of Participatory Design on Decision-making in Urban Planning *Proceedings of the 13th Participatory Design Conference. Volume 2* pp.5-8 Association for Computer Machinery, New York, United States 2014

10. Seliger, Marja (2014) Visual Rhetoric in Design Activism. Tradition, Transition*Trajectories: Major or Minor Influencies? Proceedings*, pp. 599-604. UA Editora, University of Aveiro, Aveiro

11. Tahiroglu, Koray; Svedström, Thomas; Wikström, Valtteri; Overstall, Simon; Kildal, Johan; Ahmaniemi, Teemu. (2014). SoundFlex: Designing Audio to Guide Interactions with Shape-Retaining Deformable Interfaces. In: *Proceedings of the 16th International Conference on Multimodal Interaction ICMI*

B1 ARTICLE IN A SCIENTIFIC JOURNAL

1. Tahiroglu, Koray; Miyashita, Home; Kim, Eunjin; Achituv, Romy; Wikström, Valtteri; Overstall, Simon; Svedström, Thomas; Kildal, Johan; Ahmaniemi, Teemu; Long, Kiel; Vines, John; Nakamura, Hiromi. (2014). Demo Hour *Interactions, vol. 21*, numero 1, pages 10-13. ACM, The United States, 2014.

B2 ARTICLE IN COMPILATION

1. Díaz-Kommonen, Lily; Reunanen, Markku ; Fewster, Derek. (2014). Suomen paviljonki Pariisissa vuonna 1900: digitaalinen rekonstruktio *Pro*

Finlandia pp. 189–199 Kansallisarkisto

2. Elo, Mika. (2014). Cocktail-navigaattori.*Kosketuksen figuureja*, pp. 7-23. Tutkijaliitto, Helsinki, Finland

3.Elo, Mika. (2014) Digitaalinen näppituntuma. *Kosketuksen figuureja*, pp. 128-154. Tutkijaliitto, Helsinki, Finland

4. Elo, Mika. (2014) Theses, Notes, and Images: On the Photographic Conditions of Embodiment. *Senses of Embodiment. Art, Technics, Media*, pp. 131-149. Peter Lang Publishers, Bern

5. Elo, Mika; Luoto, Miika. (2014) Introduction: In Medias Res. *Senses of Embodiment. Art, Technics, Media*, pp. 5-19. Peter Lang Publishers, Bern,

6. Tuomola, Mika Lumi. (2014) *Narrative exploration via media art* pp. 94-105 Ecoprint, Estonia.

7. Seliger, Marja; Kauppinen, Marjo; Kurppa, Sirpa; Mikkola, Minna; Pusa, Sofia; Raatikainen, Mikko; Vieraankivi, Marja-Liisa; Uppa, Heidi. (2014). Kestävien markkinoiden luominen julkisissa ruokapalveluissa *Luo uudet markkinat! Neljä näkökulmaa kestävään liiketoimintaan,* pp 41-54. Espoo: VTT Technology

8. Lehtonen, Miikka; Junnila, Miikka; Koivisto, Elina. (2014). Pelitutkimuksen paikat, osa 2: Aalto-yliopiston pelitutkimuksen ja opetuksen *nykytila Pelitutkimuksen vuosikirja* 2014 pp. 100-105 Tampereen Yliopisto

9. Reunanen, Markku ; Pärssinen, Manu. (2014). Chesmac: ensimmäinen suomalainen kaupallinen tietokonepeli – jälleen *Pelitutkimuksen vuosikirja 2014* pp.76-80

B3 ARTICLE IN CONFERENCE PROCEEDINGS

1. Ahola, Markus; Magica, Reina; Reunanen, Markku ; Kauppi, Antti. (2014) Gameplay Approach to Virtual Design of General Arrangement and User Testing *Education and Professional Development of Engineers in the Maritime Industry*, pp. 99-107. The Royal Institute of Naval Architects, United Kingdom,

2. Diaz-Kommonen, Lily (2014) Developing design education and knowledge for heritage. *Proceedings of the 7th Conference of the Turkish Design History Society, 5T A New Affair: Design History and Digital Design Museums*. Editor: Baham Engim. Yazar University.

3. Durall, Eva; Leinonen, Teemu; González, Juan Fernando. (2014). Feeler

Reflection Game: a Case Study on a Design Game for Participatory Design. *9th International Conference on Design & Emotion*.

4. Joutsela, Markus. (2014). Collecting User Experiences Online. *Proceedings of NordiCHI'14, WS4: The Fuzzy Front End of Experience Design*. October 26–30 2014, Helsinki, Finland.

5. Leinonen, Teemu; Durall, Eva; Kuikkaniemi, Kai; Mikkonen, Teemu; Nelimarkka, Matti; Syvänen, Antti; Toikkanen, Tarmo. (2014). Design for Learning: Enhancing Participation in Learning through Design Thinking. *Proceedings of World Conference on Educational Multimedia, Hypermedia and Telecommunications 2014*, pp.659-662, Association for the Advancement of Computing in Education (AACE) Chesapeake, VA US

6. Macchia, Teresa; Salgado, Mariana. (2014). You could have told me Collaboration on the Design of Interactive Pieces for Museums *Proceedings of NODEM 2014. Engaging Spaces, interpretation, design and digital strategies* Website: http://nodem.org/wp-content/uploads/2014/09/NODEM-2014-Proceedings.pdf

7. Nelimarkka, Matti; Durall, Eva Presemo and Feeler. (2014). 2 designs for learning based on data *Tuovi 12: Interaktiivinen tekniikka koulutuksessa 2014-konferenssin tutkijatapaamisen artikkelit* pp.93-98. Tampere, Finland

8. Rodriguez-Kaarto Tania; Hahn, Young-ae. (2014). Learning Advanced Finnish: Explorations for Second Language Acquisition. *9th International Conference on Design & Emotion*.

9. Uppa, Heidi ; Seliger, Marja; Tania, Rodriguez-Kaarto. (2014). Food, Culture and Identity – service design tools and methods in a socio-cultural context. *Design & Emotion 2014 conference*

C1 MONOGRAPH

C2 EDITED BOOK OR CONFERENCE OR CONFERENCE PROCEEDINGS

1. Dean, Philip (2014) *Media Lab Helsinki 20* Department of Media, Aalto University, School of Arts, Design and Architecture 2014.

2. Díaz-Kommonen, Lily (2014) New Media's Third Wave in *Media Lab Helsinki at 20* pp.64-71 Aalto University 2014

3. Elo, Mika. (2014). *Kosketuksen figuureja*. Tutkijaliitto, Helsinki, Finland.

4. Elo, Mika; Luoto, Miika. (2014). *Senses of Embodiment. Art, Technics, Media*. Peter Lang Publishers, Bern, Switzerland.

5. Iversen, Ole Sejer; Winschiers-Theophilus, Heike; D'Andrea, Vincenzo; Clement, Andrew; Botero, Andrea; Bødker, Keld. (2014). Reflecting connectedness *Proceedings of the 13th Participatory Design Conference Volume 1: Research Papers 2014* Association for Computing Machinery (ACM), New York

6. Mikkonen, Tomi; Perälä, Riitta; Šćepanović, Sanja; Ventura, Emanuele; Del Carpio Vega, Luis Felipe; Snellman, Kirsi; Kallenbach. Jan (2014). *"Crowds and Their Disruptive Influence on the Development of Journalism"* Aalto University's Multidisciplinary Institute of Digitalisation and Energy 2014

7. Perälä, Riitta. (2014). Engaging with media in a fragmented media environment. In Kramp, Leif, Nico Carpentier, Andreas Hepp, Ilija Tomanic-Trivundza, Hannu Nieminen, Risto Kunelius, Tobias Olsson, Ebba Sundin, Richard Kilborn (eds.) *Media Practice and Everyday Agency in Europe.* Bremen: edition lumière.

D1 ARTICLE IN PROFESSIONAL JOURNAL

1. Elo, Mika. (2014) "Harjoitus irtiottona" / "Practice as Breakaway". *IssueX Journal* 3/2014 University of the Arts, Helsinki

D2 ARTICLE IN A TEXT BOOK

D3 ARTICLE IN PROFESSIONAL CONFERENCE PUBLICATION

1. Joutsela, Markus (2014) *LOHASPACK – Packaging Experiences for LOHAS consumers 2011-2014* Renewable Futures Conference , Riga

2. Joutsela, Markus (2014) *Arkiset pakkaukset kuluttajan ja suunnittelijan silmin.* Esitetty Loistava Paketti

D4 RESEARCH REPORT

1. Korhonen, Heidi; Kurppa, Sirpa; Korhonen, Satu; Mikkola, Minna; Seliger, Marja (2014) *Luo uudet markkinat. Neljä näkökulmaa kestävän liiketoiminnan kehittämiseen* VTT Technology 2014

2. Korhonen, Virpi; Jokinen, Satu; Joutsela, Markus (2014) *Is Your Package Pro-LOHAS? Findings of the Finnish LOHASPACK Study 2011–2014.* Pakkaustutkimus – PTR ry (The Association of Packaging Technology and Research) ISBN 978-951-8988-47-5

3. Seliger, Marja; Korhonen, Heidi; Kurppa, Sirpa; Korhonen, Satu; Mikkola,

Minna (2014) *Create New Markets! Four Approaches to Development of Sustainable Business* VTT Technology 2014 Website: http://www.vtt.fi/publications/index.jsp

D5 TEXT BOOK

1.Correia, Nuno (2014) "Interactive Audiovisual Objects"
Aalto Arts Books, Espoo, Finland

E1 ARTICLE IN A MAGAZINE

1. Elo, Mika (2014) "Distance and Beholding – On the Visuality and the Theatre". *TINFO News - Performance Design*, pp. 38-39. Theatre Info Finland, Helsinki, Finland Website: http://www.tinfo.fi/e-julkaisut/tinfo_news_performance_design

2. Menichinelli, Massimo (2014) *"L'evoluzione dell'Open design: concetti e tappe"* in Diid Journal, Number 57 , Italy 2014

3. Susiluoto, Saila, Tuomola, Mika (2014) *"Projekti Antikythera"*
In: Jano - Runouslehti kaikille Issue 3. 2014 Jano, Helsinki, 2014

4. Weselius, Hanna (2014) "Tutkija meni Tinderiin" In *Helsingin Sanomat*, Issue 3.8.2014 Sanoma News, Helsinki 2014

E2 POPULAR MONOGRAPH

1. Heikkinen, Tero; Reunanen, Markku (2014) Hyppypotkuja ja heittotähtiä – pikselimätkinnän varhaisvuodet *Skrolli magazine Issue* 3. pp.52-53.

2. Seliger, Marja; Raatikainen, Mikko; Pusa, Sofia. (2014). *Maukasta ja ekologisesti kestävää. Ideoita ruokapalvelun viestintään* Aalto University, Espoo.

3. Salgado, Mariana(2014) *Fly high: Collaborate! Strategies to Engage the Museum Community* Swedish Interactive Institute 2014

G4 DISSERTATION (MONOGRAPHY)

1. Chivhanga, Batsirai. (2014). *Designing Beneficial Mobile Content Services. Sourcing Design Ideas from Real Life* Aalto ARTS Books. Doctoral dissertations 7/2014, Helsinki, 2014.

2. Kella, Marjaana. (2014). *Käännöksiä - Maisema, kasvot ja esittäminen valokuvassa* Musta Taide & Aalto ARTS Books, Helsinki.

3. Weselius, Hanna. (2014). *Suunniteltu kuva. Henkilövalokuvien rakentaminen aikakauslehdessä* Aalto ARTS Books. Doctoral dissertations 2/2014, Helsinki.

G5 DISSERTATION (ARTICLES)

1. Saad-Sulonen, Joanna (2014) *Combining participations. Expanding the locus of participatory e-planning by combining participatory approaches in the design of digital technology and in urban planning* Aalto ARTS Books, Helsinki.

OTHER PUBLICATION

1. Elo, Mika; Sundholm, John; Thomsen, Bodil Marie Stavning (2014) Process and Practice: New Distributions of the Sensible (Editorial) *Journal of Aesthetics and Culture*, Vol. 6. www.aestehticsandculture.net

2. Dean, Philip Interview with Marco Mancuso (2014) *MCD Magazine des cultures digitales* Issue 74. France

3. Feodoroff, Pauliina; Kallio, Kalle; Salovaara, Sari; Raike, Antti; Gusatinsky, Eilina; Jokiniemi, Jukka (2014) *Taiteen ja kulttuurin saavutettavuus. Opetus- ja kulttuuriministeriön työryhmämuistioita ja selvityksiä 2014:15* http://www.minedu.fi/OPM/Julkaisut/2014/Taiteen_ja_kulttuurin_saavutettavuus.html

4. Itälahti, Mikko (2014) *Paimionjoen kartta (ihmisten, joen ja maiseman historiaa kartoin, kuvin ja sanoin). Paimionjoen vesistöalueen interaktiivinen, kulttuuri- ja ympäristöhistoriallinen kartasto tekstein ja valokuvin.* Website: http://www.paimionjoki.fi

5. Laakso, Neea ; Saad-Sulonen, Joanna; Botero, Andrea (2014) *The Urban Information Toolkit* Aalto University, 2014

6. Toikkanen, Tarmo; Keune, Anna; Leinonen, Teemu Edukata (2014) *Edukata- Participatory Design Model*

7. Toikkanen, Tarmo; Vilmusenaho, Sanna (2014) *Creative Commons -esite parkkikiekkomuodossa*

8. von Willebrand, Martin; Tanskanen, Henri (2014) *Creative Commons 4.0 - lisenssien suomennos*

ELECTRONIC MATERIAL – I1, CD-ROM, WEB PAGE, RECORDING, OTHER E-PUBLICATION

1. Puupponen, Hannu; Raike, Antti (2014) *Saavutettava tieto- ja viestintäympäristö –suositus.* Website: http://www.esok.fi/stivisuositus

2. Toikkanen, Tarmo; Kalliala, Eija; Sillanpää, Laura (2014) *Datan avaaminen: Johdanto* Website: https://p2pu.org/en/courses/2486/datan-avaaminen-johdanto/

ELECTRONIC MATERIAL – I2 SOFTWARE, DATABASE PROGRAMME

1. Purma,Jukka, Keränen, Antti, Nikkilä, Leo, Bauters, Merja (2014) *Ach so!*

ELECTRONIC MATERIAL – PDF PUBLICATION

2. Itälahti, Mikko (2014) *Rautatien esteettinen kokemus ja sen muuttuvat edellytykset* Website: http://www.rakennusperinto.fi/kulttuuriymparisto/artikkelit/fi_FI/Rautatien_esteettinen_kokemus/

1. Salgado, Mariana (2014). *Tensiones en la participación: Un estudio de caso en el museo.* Website: https://reseda.taik.fi/Taik/servlet/DocumentFileDisplayer?fileId=40290453

F1a INDEPENDENT ART WORK, COMPOSITION, TEXT

1. Heinänen, Saku (2014) *Zaida ja Lumienkeli*. Helsinki: Tammi

2. Karo, Marko (2014) *Book of Stains* Helsinki, Finland 31.10.2014 - 23.11.2014

3. Tuomola, Mika Lumi, Vuori, Rasmus (2014) *Antikythera* Helsinki, Finland 1.1.2013 - 1.10.2014

F1b PRIVATE EXHIBITION, INSTALLATION

1. Best-Dunkley, Andrew. (2014) *Waiting for Paradise*. Katrineholm, Sweden, 7.3.-4.5.2014.

2. Elo, Mika. (2014) *Mitä ajattelu kutsuu? [What thinking calls?].* Video. Galleria Huuto, Jätkäsaari, Helsinki, Finland,14.2. - 2.3.2014.

3. Jouhtimäki, Juho; Tikka, Heidi; Tuomola, Mika Lumi. (2014) *Kosketusetäisyys – Within reach*. Sculptor Gallery, Helsinki, Finland, 2.1.-19.1.2014.

4. Karhumaa, Arja (2014) *Epägenesis* Galleria Kulma, Porvoon, Finland 5.9.2014 - 28.9.2014

5. Luukkonen, Ismo (2014) *Kalliossa kädenjälki – valokuvia esihistoriallisista kalliomaalauksista* Hämeenlinna, Finland 9.5.2012 - 12.8.2012

6. Nissinen, Laura. (2014) *Aleatory Variable.* Huuto Gallery, Helsinki, Finland, 26.3. – 13.4.2014.

7. Tammi, Maija. (2014) *Leftover*. Valokuvagalleria Hippolyte, Helsinki, Finland, 3.1.-26.1.2014.

8. Tammi, Maija (2014*) Valokuvakirja Leftover/Removals* Helsinki, Finland 12.9.2014 - 12.5.2015

F2a PRODUCTION

1.Nissinen, Laura (2014*) Valokuvanäyttely* Helsinki, Finland 26.3.2014 - 13.4.2014

2.Tuomola, Mika Lumi; Vuori, Rasmus (2014*) "Antikythera" iPad poetry application demo*. Helsinki, Finland, 1.3.2014 - 31.8.2014.

3. Tommi Koskinen, Antti Hietaniemi and Mari Kemppinen, Lily Díaz-Kommonen, Teresa Macchia, *Pieni Valosinfonia*, multimedia production and exhibition trailer, Sibelius ja Taiteenmaailma näytelly, Ateneum, 17.10.2014 - 22.3.2015.

F2b PERFORMANCE, FESTIVAL, CONCERT

1,Lai, Chi-Hsia (2014) *"Percussion Musicking"* at Tokyo Experimental Festival Vol. 9 Tokyo, Japan 15.11.2014 - 15.11.2014

2. Tammi, Maija (2014) *Installaatioteos* at Järvenpää, Finland 28.7.2014 - 28.7.2014

F2c GROUP EXHIBITION, INSTALLATION

1. Best-Dunkley, Andrew (2014*) "Art Goes Kapakkaa"* Teurastomo, Helsinki, Finland 21.8.2014 - 22.8.2014

2. Best-Dunkley, Andrew (2014*) "OBJEKTI"* Espoo, Finland 15.6.2014 - 31.8.2014

3. Best-Dunkley, Andrew (2014*) "Smultronställe"* Vantaa, Finland 6.6.2014 - 31.8.2014

4. Best-Dunkley, Andrew (2014*) "Ljus Festival"* Katrineholm, Sweden 27.11.2014 - 30.11.2014

5. Díaz-Kommonen, Lily, Horttana, Tommi, Reunanen, Markku (2014*) Pro Finlandia exhibition* National Archives,Helsinki, Finland 3.12.2014 - 18.6.2015

6.Korpilahti, Teemu; Pesonen, Jaakko; Nieminen, Merja; Saarinen, Leena; Tuomola Mika Lumi. (2014) *"Alan01" in the "Northern Line"* exhibition at the Space Station Sixty-Five gallery. London Space Station Sixty-Five, Iso-Britannia, 21.3. - 11.5.2014.

7. Salo, Merja. (2014) Photography Into Art - *Hannula & Hinkka Collection*. Aboa Vetus & Ars Nova, Turku, Finland, 14.2. – 1.6.2014.

8. Salo, Merja (2014) *Valokuva taiteeksi - Hannula & Hinkka kokoelma*. Photography Into Art - Hannula & Hinkka Collection. Turku, Finland 14.2.2014.-1.6.2014

9. Tammi, Maija(2014) Esitys valokuvafestivaalilla Kobe, Japan. 27.8.2014 - 29.8.2014

10. Uppa, Heidi (2014) *"Helsinki Food Memories – memory game"* Design Forum Showroom, Helsinki, Finland 14.5.2014 - 18.5.2014

F4. DESIGN/ARTISTIC CONTRIBUTION IN COMMERCIAL CONTEXT

1.Junnila, Miikka (2014) *Spymaster* Playraven Oy

LECTURE / POSTER PRESENTED

1.Bauters, Merja (2014) *Change of practice as learning & reflection as control of habits, lecture in conference* Interactive Technology in Education 2014 conference. Aulanko, Hämeenlinna, Finland, 10.4.2014.

2.Bauters, Merja. (2014) *Worth of Experience in Informal Learning*, lecture in conference. The Second International Conference on Peirce's Thought and Its Applications. Helsinki, Finland & Tallinn, Estonia 20-23 April 2014. Helsinki, Finland, 23.4.2014.

3.Bauters, Merja. (2014) *Recording immediate moments at work.* EDmedia (EdMedia 2014 - World Conference on Educational Media and Technology). Tampere, Finland, 24.6.2014.

4.Bauters, Merja (2014) *Experiences, physical artefacts in communication* Speaker at conference session 11.9.2014 Jyväskylä Finland

5. Bodström, Erna; Särkkä, Nanna & Lehtelä, Heli (2014) *How to get hold of multimodality in journalism? Comparison of two central approaches.* Presentation in a parallel session, ECREA Conference, Lissabon,17.11.2014.

6. Botero, Andrea (2014) *"Todo diseño es un logro colectivo (!?) - el design thinking no basta"* SEMINARIO EN PEDAGOGÍA DEL DISEÑO – COGNICIÓN Y PENSAMIENTO DE DISEÑO - Universidad Nacional de Colombia

7. Botero, Andrea (2014) *Espacios de diseño cuidadosos* Congreso de Investigación en Diseño 29.09.2014 Universidad Nacional de Colombia

8. Bhowmik, Samir (2014) *"Haloo Akseli at the Gallen-Kallela Museum"* Museovirasto - Teemapäivä 2014 11.9.2014

9. Bhowmik, Samir (2014) *"Light is History: A Community Participated Museum"* MuseumNext 2014 Newcastle, United Kingdom

10. Dean, Philip (2014) *"20 Years of Media Lab Helsinki"* Ars Electronica 2014, Interface Cultures: Network Talks

11.Elo, Mika. (2014*) "Photography, Tagging Systems, and Architectonics of Sense".* What do Images do? conference. Copenhagen, Denmark, 20.3.2014.

12.Elo, Mika. (2014) *Medioiden välinen kääntäminen ja sanatarkkuus.* Filosofian kääntämisen ja kääntämisen filosofian työpaja. Saaren kartano, Finland, 8.5.2014.

13.Elo, Mika. (2014) *"Walter Benjamin taiteellisen tutkimuksen edelläkävijänä".* Walter Benjamin – ajattelua toisten päissä. Tieteiden talo, Helsinki, Finlans, 20.5.2014.

14.Elo, Mika. (2014) *Photography, tagging systems and architectonics of sense.* "Scales of relation" lecture series. Goldsmiths College, Great Britain, 5.6.2014.

15. Joutsela, Markus (2014) *"LOHASPACK – Packaging Experiences for LOHAS consumers 2011-2014"* Renewable Futures Conference , Riga 18.5.2014

16.Joutsela, Markus (2014) *Käyttäjälähtöinen pakkaussuunnittelu ja toimiva brändi luonnontuotealan edistäjänä* 24.9.2014 Kokkola Finland

17.Itälahti, Mikko (2014) *Rephotographing the Halikko bridge: between the materialities and aesthetics of the changing photographic landscape.* Helsinki Photomedia 2014, Aalto ARTS, Helsinki, Finland, 28.3.2014.

18.Nissinen, Laura (2014) *Fotograafikot – The Forgotten Finnish Group of Photography Avant-Gardists.* Helsinki Photomedia, Helsinki, Finland, 27.3.2014.

19.Perälä, Riitta (2014*) Media landscapes and media engagement* Speaker in a parallel ession Ljubljana Slovenia 7.2.2014 COST Action "Transforming audiences, transforming societies" conference. 5

20. Perälä, Riitta(2014) . *Engaging with blogs and blogging.* Producers and Audiences. Lund, Sweden, 20.3.2014.

21. Perälä, Riitta; Helle, Merja. (2014) *Media landscapes and media engagement*. COST Action "Transforming audiences, transforming societies" conference. Ljubljana, Slovenia, 5. – 7.2.2014.

22. Perälä, Riitta *"Engaging with blogs and blogging "* Producers and Audiences 20.03.2014

23. Pyykönen, Kari (2014) Regarding portraiture and ideal self – Studio Harcourt revisited, Helsinki Photomedia 2014

24.Raike, Antti (2014) *Esteettömyys ja saavutettavuus verkkopalveluissa* 5.11.2014 Marina Congress Center, Helsinki Finland

25. Rodriguez-Kaarto (2014) Learning Advanced Finnish: Professionalization of Language. Poster presentation. Spring CUMULUS Conference, University of Aviero. 8-10.05.2014

26. Salgado, Mariana (2014) *"Designing with immigrants: 2 cases"* Service design for immigrants 11.11.2014

27. Salgado, Mariana. (2014) *Social Inclusion, Participation and Openness, kutsuttu esitelmä.* Konverents „MusKul{A}tuur" alapealkirjaga „Avatus"/ Openness. Estonian National Museum. Tartu, Viro, 27.1.2014.

28. Salgado, Mariana. (2014) *Voices of Diasporas. Commoning Audiovisual Archives by Including People from different Cultural Background in Remix Practices.* Design Research Conference. Workshop: Design Commons. Commons for Design. Umeå, Sweden, 15.6.2014.

29. Salgado, Mariana (2014) *Methods in Participatory Design*, Speaker in a workshop UTN (National Tecnical University), Buenos Aires, Argentina 6.8.2014

30. Salgado, Mariana *On Amateur Translation. Preliminary Findings*, Speaker in a workshop 4.8.2014 Buenos Aires, Argentina

31. Seliger, Marja (2014) "*Visualizing Scientific Knowledge to Promote Food Sustainability*" Lecture in GCKE 2014–BIT's First Annual Global Congress of Knowledge Economy, Quindao, China 22.9.2014

32. Seliger, Marja (2014) *"Sustainable Meal – Co-creation and communication"* in DESIS Philosophy Talk 2.2: Storytelling and Social Innovation, Design Academy of Eindhoven, Netherlands, 12.3.2014.

33. Salgado, Mariana (2014) *"Participatory approaches in design"*
In "Workshop in Public Space- Department of Geography"
Helsinki University

34. Salgado, Mariana(2014) *Escucho voces. Diseñando archivos audiovisuales a partir de las posibilidades de premezcla, Speaker in a workshop* UTN (National Tecnical University), Buenos Aires, Argentina 5.8.2014

35. Seliger, Marja. (2014) *Visual Rhetoric in Design Activism*. ICDHS 2014, 9th International Committee Design Hustory and Design Studoies. University of Aveiro, Portugal, 9.7.2014.

36. Seliger, Marja (2014) *Sustainable Meal – Co-creation and Communication* DESIS Philosophy Talk #2.2: Storytelling & Social innovation. Design Academy of Eindhoven, Netherlands, 12.3.2014.

37. Seliger, Marja (2014) *Visualizing Scientific Knowledge to Promote Food Sustainability.* GCKE 2014–BIT's First Annual Global Congres of Knowledge Economy. Qindao, China 22.9.2014.

38. Särkkä, Nanna (2014) *When the Photographic Work Process Fails – Why is a Photograph Rejected?* Helsinki Photomedia, Helsinki, Finland, 27.3.2014.

39. Särkkä, Nanna (2014) *Aikakauslehtigenret ja luokittelun haasteet.* Mediatutkimuksen päivät, Aikakauslehtitutkimuksen työryhmä, Vaasa, Finland, 5.4.2014.

40.Särkkä, Nanna (2014) *In the margin: research on visual production of magazines.* ESPRit conference 2014: Backroom Business – the Production of Periodicals. Nijmegen, The Netherlands, 11.4.2014.

41. Särkkä, Nanna (2014) *Neglected or centre of the world? The position of readers in editorial design.* Presentation in a parallel session, ECREA Conference, Lissabon, 17.11.2014.

42.Söderlund, Liisa (2014) *The Photography as a Method of the Participatory Project.* Photomedia Conference, Aalto University, Finland, 26.3.2014.

43. Saad-Sulonen, Joanna (2014) *Shaping the hybrid city?* Summer PIT 12.8.2014 Aarhus University, Denmark

44. Salgado, Mariana (2014) *You could have told me. Collaboration in the design of interactive systems* Nodem. Engaging Spaces. Interpretation, Design and Digital Strategies Warsaw, Poland 2.12.2014

45. Söderlund, Liisa (2014) *Photography as a method of participatory project* The Arts in Society, Sapienza University, Rome Italy 24.6.2014

46. Salgado, Mariana (2014) *How can AV contextualization practices benefit best from the affordances of online publication?* From Audience to User: New Ways of Engaging with Audiovisual Heritage Online , Rome, Italy 31.10.2014

47. Tuunanen, Yrjö (2014) *Affect and Argumentation in Multimodal News* Narratives Budapest Hungary 3.9.2014 CADAAD 2014 Conference

48. Tuomola, Mika Lumi. (2014) *Storytelling & Social innovation. Designers telling stories*, Design Academy Eindhoven, The Netherlands, 12.3.2014.

49. Uppa, Heidi (2014*) PLAY ME - Theatre Game Concept Speaker in a workshop* Helsinki Finland 27.10.2014 NordiCHI Conference workshop: Ubicomp beyond Devices: Objects, People, Space and Meaning

50. Weselius, Hanna *Designed moments Speaker at conference session* ECREA 2014 Lisbon, Portugal

51. Weselius, Hanna (2014) *Designed moments. Tracing the auteur photographer in consumer and customer magazines. Speaker at conference session* Helsinki Photomedia 2014

RESEARCH VISIT

1. Tuomola, Mika Lumi (2014) Cologne Game Lab, Germany. *Play-within-play: Interactive Drama in New Media.* Lecture, screenings, Q&A & discussion. 25.1.-28.1.2014.

RESEARCH PROJECT

1. Bhowmik, Samir. Díaz-Kommonen, Lily *Digitizing small sized GLAM into Culture Commons with local communities* Timing: 1.1.2011 - 18.5.2014

2. Bovermann, Till. Ramyah, Gowrishankar. Mikkonen, Jussi. *Electronic digital music practice for Neurodiverse People* Website: http://tai-studio.org/index.php/projects/deind/ Timing: 1.1.2013 - 31.12.2014

3. Botero, Andrea. Kommonen, Kari-Hans. Johanna Leinonen *"Apps&Os"- integrating service and application innovations that spring up as part of campus activities with the resources and ideas of the wider campus community.* More information at: http://www.apps8os.org/

4. Joutsela, Markus *Packaging experiences for LOHAS consumers (LOHASPACK)* Website: http://www.ptr.fi/lohaspack/31 Timing: 1.6.2011 - 31.8.2014

5.Joutsela, Markus. Roto, Virpi. *Valuepack –aineetonta arvoa muotoilemassa 2014-2016* Website: http://www.ptr.fi/valuepack Timing: 4.6.2014-31.12.2016

6. Kommonen, Kari-Hans. Marttila, Sanna. Johanna Leinonen. *Europeana Creative - enabling and promoting re-use of cultural heritage resources by Europe's creative industries.* Website: http://pro.europeana.eu/web/europeana-creative Timing: 1.2.2013 - 31.7.2015

7. Kommonen, Kari-Hans. Marttila, Sanna. Salgado, Mariana. *"EUscreenXL, the pan-European audiovisual aggregator for Europeana"* Timing: 1.3.2013 - 29.2.2016

8. Kronqvist, Juha *ATLAS A map for the future service co-development* Website: http://atlas-research.fi/ Timing:1.5.2013 - 31.8.2014

9. Leinonen, Teemu Purma, Jukka. Bauters, Merja. *Learning Layers - Scaling up Technologies for Informal Learning in SME Clusters* Website: http://learning-layers.eu Timing: 1.11.2012 - 1.11.2015

10. Ohashi, Yutaro. *"C my city!" project* - participatory learning activity for children and youth. More information at: http://cmycity.net/

11. Perälä, Riitta *Personal Media Day* Timing: 1.1.2012 -31.12.2014

12. Raike, Antti. Cabrera Viancha, Paola. Tenhunen, Juhani. Aaltonen, Jouko. *Monikielinen Elokuvantaju 2.0 ja yhteisöllinen elokuvatuotanto*

13. Reunanen, Markku *Home Computer Age and the Heritage of Technological Hobbyist Culture* Website: http://kotikone.wordpress.com/ Timing: 1.1.2013 - 31.12.2014

14. Toikkanen, Tarmo. Purma, Jukka. Leinonen, Teemu. Keune, Anna. *AVO - Avoimuudesta voimaa oppimisverkostoihin* Timing: 1.1.2012 - 31.12.2014

15. Salo, Merja *CORE - viestintätieteiden tutkijakoulu* Involvement: 2010-2014. More information at: CORE

16. Saad-Sulonen, Joanna; Laakso, Neea; Kommonen, Kari-Hans *KaToHan: Kaupunkitieto ja toiminnan hallinta* Website:
http://ytk.aalto.fi/fi/tutkimus/hankkeet/katohan/

17. Seliger, Marja. Itkonen, Marjatta. Pusa, Sofia. Hahn, Young-ae. Uppa, Heidi. *SHAPE – Sustainable meal/ Tekes Green Growth* Timing:1.1.2012 - 31.3.2014

18. Salo, Merja. Lehtonen, Mikko. *VITRO -Viestinnän tohtorikoulu*
Timing: 5.5.2011 - 31.12.2015

19.Tuomola, Mika Lumi *ExCAPE (Exploiting Cultural Artefacts for Personal Experiences)* Timing: 31.12.2010 - 31.12.2014 SUSPENDED

20.Tahiroglu, Koray*. Johanna Leinonen *Flexible Interactions and Devices*
Website: http://sopi.media.taik.fi/research/flint/ Timing: 1.1.2013 - 31.12.2014

21.Toikkanen, Tarmo. Leinonen, Teemu *IMPRO21 - Promoting teachers' competence for 21st century learning skills through a massive multiplayer online epistemic game* Timing:1.9.2014 - 31.8.2017 PENDING

22.Toikkanen, Tarmo. Leinonen, Teemu Purma, Jukka. Keune, Anna. *iTEC: Innovative Technologies for an Engaging Classroom, WP3* Website: iTEC: Innovative Technologies for an Engaging Classroom
Timing: 1.9.2010 - 30.8.2014

23.Tahiroglu, Koray *Network Of Intelligent Sonic Agents – NOISA*
Website: http://sopi.media.taik.fi/research/noisa
Timing: 1.1.2014 - 31.12.2014

24.Toikkanen, Tarmo *PACRAT - Partnership for Creativity and Technology*
Timing: 1.10.2014 - 31.12.2015

25.Tahiroglu, Koray *The Notion of Participative and Enacting Sonic Interaction*
Website: http://mlab.uiah.fi/~korayt/pesi/index.html
Timing: 3.1.2011 - 31.12.2013

26. Töyry, Maija; Särkkä, Nanna; Weselius, Hanna *Visual power*
Timing: NA

POST IN SCIENTIFIC PUBLICATION

1. Tuomola, Mika; Member of the editorial advisory board of *Digital Creativity* Time: 1.1.2008-31.12.2016 United Kingdom .

PRE-EXAMINATION

OPPONENT, EXAMINER

EXPERT MEMBERSHIP OR CONFIDENTIAL POST

1. Botero, Andrea. Chair. Participatory
 Design Conference - research papers track. Namibia, 1.8.2013 – 1.10.2014.

2. Diaz-Kommonen, Lily. Member. "Africa – Atlanta", Georgia Institute of
Tecnology. USA, 3.9.2012 - 31.12.2014.

3. Diaz-Kommonen, Lily. Programming Committee, Video Chair. Nordic
Conference on Human-Computer Interaction, NordiCHI 2014. Finland,
22.2.2013 – 30.10.2014.

4. Diaz-Kommonen, Lily. Expert member. SIGGRAPH 2014, Reviewer for Art
Papers. 17.2. – 3.3.2014.

5. Diaz-Kommonen, Lily. Program Committee Member. Nordic Digital
Excellence in Museums (NODEM 2014) Conference. Sweden, 3.3.2014 -
3.12.2014.

6. Itälahti, Mikko. Board member, Mustarinda-seura ry. 1.1.2014 -.

7. Joutsela, Markus. Executive board member of Lohaspack 2011–2014
Tekes-project. 1.6.2011 - 30.6.2014.

8. Joutsela, Markus. Invited jury member in global Recreate Packaging 2014
competition (by Stora Enso). 5.2.2014 -.

9. Joutsela, Markus. Member, PASTRA (Pakkausalan
tutkimusstrategiaryhmä). 7.2.2014 –.

10. Joutsela, Markus. Executive board member and project manger of
Valuepack 2014–2016 Tekes-project. 4.6.2014 - 31.12.2016.

11. Joutsela, Markus. Curator for ARTS works at Aalto Research Day 2014.
1.9.2014–10.10.2014.

12. Kakkinen, Ari. Member, Taiteen edistämiskeskus.
13.2013 - 31.12.2014.

13. Karhumaa, Arja. Board member. Finnish Book Art Committee, 18.3.2014–

14. Salgado, Mariana. Member. Pixelache. Finland, 12.3.2013 – 22.12.2014.

15. Salgado, Mariana. Reviewer. CHI- Computer Human Interaction. Canada,
12.3.2013 – 30.5.2014.

16. Salgado, Mariana. Member. Europeana Network. Belgium, 22.3.2013 – 18.3.2016.

17. Salgado, Mariana. Member. Participatory Design Conference. Namibia, 5.8.2013 – 7.3.2014.

18. Salgado, Mariana. Reviewer. Digital Creativity Journal. Great Britain, 2.1. – 9.1.2014.

18. Salgado, Mariana. Member. NODEM, Program Committee member. Sweden, 7.1. – 22.12.2014.

19. Salgado, Mariana. Reviewer. Cuadernos de Vivienda y Urbanimo. Facultad de Arquitectura y Diseño Pontificia Universidad Javeriana. Columbia, 1.2. – 7.2.2014.

20. Salgado, Mariana. Expert member. Nordchi 2014. Finland, 8.5. – 12.6.2014.

21. Särkkä, Nanna. Jury member. Aikakauslehtikilpailu Edit 2014, vuoden kansi. Aikakausmedia, Finland, 19.11.2013 – 31.1.2014.

22. Särkkä, Nanna. Board member. Media- ja viestintätieteellinen seura Mevi ry. Finland, 7.2.2014 –

23. Tahiroglu, Koray. Chair. Conference Paper Co-chair , International Conference on New Interfaces for Musical Expression 2014, Goldsmiths, London, Great Britain, 29.5.2013 – 30.6.2014.

24. Toikkanen, Tarmo. Member. AVO2-hankkeen ohjausryhmä. Finland, 1.1.2012 – 1.4.2014.

25. Tuomola, Mika Lumi. Affiliated member, Visiting artist. University of Cambridge, DIGIS: Digital Studio for Research in Design, Visualisation and Communication, www.expressivespace.org, Great Britain, 1.7.2011 – 31.7.2016.

26. Tuomola, Mika Lumi. Expert. Arts Promotion Centre (as a member of the National Council of Media Art, Comics and Illustrations), Finland, 1.3.2013 - 31.12.2014.

27. Tuomola, Mika Lumi. Program Committee Member. ACM MM'14 Multimedia Art, Entertainment, and Culture Area, Orlando, USA, 30.3. – 7.11.2014.

28. Tuomola, Mika Lumi. Adjunct professor. Scuola del Design, Politecnino di Milano, Italy, 10.5.2013 - 31.5.2015.

29. Töyry, Maija. MC member. COST Action IS0906 "Transforming Audiences, Transforming Societies", Belgium, 1.2.2011 – 1.5.2014.

GRANT

1 Nissinen, Laura. Research grant, Jenny ja Antti Wihurin säätiö. 1.11.2013 – 1.11.2014.

2. Karhumaa, Arja. Research grant, Jenny and Antti Wihuri Foundation. Granted in 2013 for six months working period in 1.1.2014–30.6.2014

3. Särkkä, Nanna. Research grant, Journalistisen kulttuurin edistämissäätiö, 1.1.2014–31.12.2014.

5. Salgado, Mariana Grant for Travel Expences *"Prospects for future collaboration-Horizon 2020 kick-off and guest lectures in Buenos Aires, Argentina in July/August 2014"*

4. Valojärvi Laura. Finnish Cultural Foundation's reseach grant for three years, 2014–2017.

JURY MEMBERSHIP

1. Diaz-Kommonen, Lily. Muse Awards Jury, Public Outreach category. American Alliance of Museums (AAM), USA, 13.3.2014 - 17.4.2014.

2. Karhumaa, Arja. Jury member. European Design Awards. 21.3.2014-23.3.2014.

3. Tuomola. Mika Lumi. Cologne Game Lab Global Game Jam 2014. Cologne Game Lab. Germany, 26.1.2014.

4. Weselius, Hanna Tuomariston jäsen
Helsinki, Finland. 19.11.2013 - 31.1.2014

AWARDS

1. Karhumaa, Arja. Silver Award. Grafia Best of the Year Competition 2013. 9.4.2014.

2. Kronqvist, Juha Fennia-prize 2014, Honorary Mention

3. Kronqvist, Juha Service Design Achievement of the Year 2013 – Main Prize

4. Kronqvist, Juha The Best of the Year in Finnish Advertising and Design
2013 - Gold in Service Design Category

5. Salgado, Mariana, Marttila, Sanna, Botero, Andrea, Saad-Sulonen, Joanna
"Ideahippu - Helsinki Kaupunki Kirjastot"
First Prize

6. Salgado, Mariana, Marttila, Sanna, Botero, Andrea, Saad-Sulonen, Joanna
"Palvelumuotoilua julkishallintoon"
Sitra Uusi turvallisuus